

TWISTER

If you find yourself stuck inside and looking for something fun to do, Twister is the game for you! Get up, get moving, bend and stretch with this classic game. Don't forget to model language while you play! You can use the AAC device or a low-tech system while you play. Have fun!

CORE WORDS

Do	1	
Go	You	
Help	Easy	
Like	Hard	
Look	Colors	
Need	Here	
Put	There	
Reach	That	
Stretch	This	

MATERIALS

Twister

You AAC User AAC Device

Model It on the AAC Device



Modeling on your child's device is just "talking" using his/her language! When you say a word with your voice, also say it using your child's device. Look up the words that you are going model using WORD FINDER before you start playing. Start with one word and then add 1-2 words.

Active with AAC

Reasons to Communicate	One Word	Two Words	Three (+) Words
Getting Wants/Needs Met	Need	I need	I need that
(requesting	There	You need	Put (body part) here
objects/activities/	Want	You put	Put it there
permission/attention,	Do	Put there	Need that + color
etc., directing action/to	You	Need that	I want + color
stop, request help)	Put	You do	Put it here
	Reach	Touch green	Reach over here
	Stretch	Stretch here	Stretch your XX
	Touch	Reach there	Help me reach
Exchange Information	You	I do	Put your XX here
(share and show objects,	There	You do	Right hand red
confirm/deny, request	That	Need + color	Reach over her
information, etc.)	Colors	That hard	Put your leg under
	Easy	Put over	Put your hand over
	Hard	Put under	Put on red
	Over	Put here	Touch yellow here
	Under	That one	That is hard
	Go	Help me	Need left hand blue
	Put	Touch blue	Look at you!
	Touch	Put + body part	You go there
Social Closeness/Etiquette	1	Like this	Wow! Good job!
(greet, take turns,	You	l like	I like this!
comment, etc.)	Again	I do	This is fun!
	Like	It fun	That was hard!
	Do	It hard	That is easy!
	Fun	It easy	It's not hard!
	Hard	Go again	That's too hard!
	Easy	Look me	Look at me
	Oh my!	Look that	Let's play again!
	Careful	Be careful!	Do it again!

Tips to Engage, Expand, and Succeed:

- Playing Twister is a great way to get Active With AAC while also being able to model a LOT of language and concepts! Remember, while you play keep your modeling natural. Kids learn best when they are engaged and having fun!
- There are so many early and more advanced concepts you can focus on with Twister:
 - o Colors: red, blue, green, yellow
 - Body parts: hand, leg, or get creative with your directions and give custom directions with body parts like knee, elbow, finger, toe, etc.
 - o Right vs. left
 - o Spatial concepts: over, under, up, down
- You can also get creative the length and complexity of your directions. Looking to work on harder directions? Give a direction to put two body parts on the board, for example, "Put your left hand on red and right foot on blue". Or you can sequence the directions, for example "First put your left hand on red then put your right foot on blue." And don't forget you can also simply the game for your user, for example "Touch blue" or "Put your foot on green".
- This is a great time to practice modeling without expectation! You can model lots of directions without needing a response!



Using a low-tech communication board? Or need some choices to help you communicate during this activity?

will need one of our low-tech flip books or a single page communication board. These boards are available on our website. Download the The following strips can be used as choice boards or fringe vocabulary for the above activity. If you are using this as fringe vocabulary, you boards here: https://aaclanguagelab.com/resources/unity-manual-communication-boards You can add these a flip book. OR, you can Velcro

these to the top of a single page low-tech core word board.

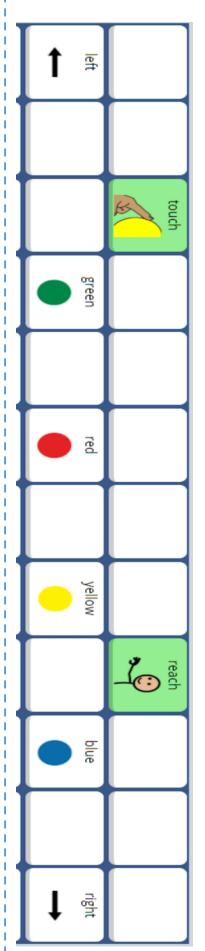








You can add tis one to the LAMP WFL, Unity 84, Unity 60 low tech board.



You can add me with the Unity 28 low tech board.

