

PRINCESSES & DOLL HOUSE

Everyone has a favorite princess character! And many kids love pretending and playing with a doll house or princess castle. This activity is fun, functional, and a great way to model and build language. So get to work modeling language, but most importantly remember to have fun while you play!

CORE WORDS

Dance	Is
Do	1
Get	You
Give	lt
Let's	Му
Like	Mine
Look	Pretty
Need	Fun
Put	Cool

MATERIALS

Princesses	AAC Device
(or Dolls)	You
Princess	Child/Client
Castle (or	
doll house)	

Model It on the AAC Device



Modeling on your child's device is just "talking" using his/her language! When you say a word with your voice, also say it using your child's device. Look up the words that you are going model using WORD FINDER before you start playing. Start with one word and then add 1-2 words.

Active with AAC

Reasons to Communicate	One Word	Two Words	Three (+) Words
Getting Wants/Needs Met	Give	Give it	Can you give me it
(requesting	Need	I need	I need that
objects/activities/	Help	Help you	I will help you
permission/attention,	Put	I help	You do it
etc., directing action/to	Do	Do it	Let's do it
stop, request help)	Dance	Put in	Put it in
	Cook	I cook	Put her in
	Where	Make dance	Make her dance
Exchange Information	Like	Put in?	Did you put it on?
(share and show objects,	Need	I do/did	You need more
confirm/deny, request	Fun	You put	Let's do more
information, etc.)	Pretty	Need that	I want to play more
	Get	Not need	I like that one
	That	I like	I don't want that
	Help	She dance	She is dancing
	Turn	Where it	It is fun
	Look	That pretty	That is pretty
	Let's	Help me	Help me do it
	Do	Let's dance	Where is she going
Social Closeness/Etiquette	1	l like	You did it
(greet, take turns,	You	I do	I did it
comment, etc.)	Му	You do	She did it
	Like	My turn	I like that
	There	I put	My turn to do it
	Put	It on	This is fun
	Do	Like play	That is pretty
	Turn	That pretty	That is cool
	Pretty	It pretty	Let's do more

Tips to Engage, Expand, and Succeed:

- The best way to engage your client/child in this activity is to keep it natural. Don't ask too
 many questions! This isn't a test. Don't force the child to make the doll do things. This isn't
 a test.
- Follow the child's lead while playing. You can comment on what they are doing. Some things you could say: that looks fun, where is she going?, wow that is pretty, oh she is dancing!
- Pretend play to be a character; make the characters talk to each other. Kids love to
 recreate their favorite movies and scenes, so just go with it. Model one or two words on
 the device when you can as you play.
- You can use this activity in more structured tasks to focus on building skills. Some areas of language you might focus on:
 - Present progressive tense (that is any verb with –ing, e.g. running, jumping, etc.). Ask
 or comment on all the things the princess/doll does like dancing, sleeping, eating,
 playing, etc.
 - o Pronouns: he/she, his/her, him/her
 - o Possessive forms and possessive pronouns: princess' dress, her slipper, his, the boy's



Using a low-tech communication board? Or need some choices to help you communicate during this activity?

will need one of our low-tech flip books or a single page communication board. These boards are available on our website. Download the boards here: https://aaclanguagelab.com/resources/unity-manual-communication-boards You can add these a flip book. OR, you can Velcro The following strips can be used as choice boards or fringe vocabulary for the above activity. If you are using this as fringe vocabulary, you

these to the top of a single page low-tech core word board



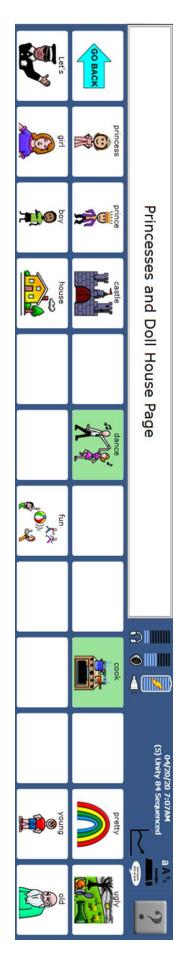






Attached to a one-page communication board.

You can add tis one to the LAMP WFL, Unity 84, Unity 60 low tech board.



You can add me with the Unity 28 low tech board.

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